



Creating a Bonus Grade Item – D2L Tutorial

This tutorial is designed for faculty who have previous experience using the Grades tool in D2L. For further information, please contact elarning@camosun.ca for assistance.

Scenario

This tutorial will cover the steps involved when you want to create a bonus grade item in your gradebook. The weight for this item will NOT change the total (out of 100%) of your gradebook, but will allow students to potentially receive MORE than 100% in the course.

Steps

1. Go to the **Grades** tool in your course, and make sure you are in the **Manage Grades** area.
2. Click **New** and select **Item**.

Training Course 03 Course Home My Tools Edit Course

Enter Grades **Manage Grades** Schemes Settings Help

New More Actions

Item

Category

<input type="checkbox"/>	Grade Item	Type	Association	Max. Points	Weight
<input type="checkbox"/>	Assignments				40
<input type="checkbox"/>	Assignment 1	Numeric	-	20	33.33333333
<input type="checkbox"/>	Assignment 2	Numeric	-	30	33.33333333
<input type="checkbox"/>	Assignment 3	Numeric	-	25	33.33333333



3. Select the Grade Item Type. For this scenario, we will click **Numeric**.

New Item

Choose a Grade Item Type


 Numeric

Grade users by assigning a value out of a specified total number of points.
E.g. 8/10

Selectbox

Grade users by selecting the grade scheme level that best matches their achievement.
E.g. "Very Good" or "B+"

Pass/Fail

Grade users using a simple pass/fail grade scheme.
E.g. "Pass" or "Fail"

Formula

Automatically grade users using a custom formula based on achievement on other grade items.
E.g. Give users who received at least 50% on all participation grade items a perfect attendance bonus.
IF{ MIN{ [P1.Percent], [P2.Percent] } < 50, 0, 1

Calculated

Calculate users' cumulative achievement across multiple grade items.
E.g. Midterm Grade
 $A1+A2+Q1+Q2 / \text{Total Max. Points} * 100 = 73\%$

Text

Provide comments in the grade book that are not calculated in the final grade.
E.g. "Course Evaluation Completed"



4. Give your Item a **Name**, select a **Category** if you would like it to be part of a Category (optional). Under **Grading**, give your Item a **Maximum Points** and a **Weight value**, and select **Bonus**. Then click **Save and Close**.

The screenshot shows the 'New Item' form with the following fields and settings:

- Properties** tab selected.
- General** section:
 - Type: Numeric
 - Name: Bonus Assignment
 - Short Name: (empty)
 - Category: Assignments (40% of final grade)
- Grading** section:
 - Maximum Points: 10
 - Weight: 25
 - Can Exceed: (unchecked)
 - Bonus: (checked)
- Grade Scheme** section: (empty)
- Buttons: Save and Close, Save and New, Save, Cancel

Red arrows point to the Name field, the Category dropdown, the Bonus checkbox, and the Save and Close button.



- Your grade item will now appear in the Manage Grades area with a star beside it, but it will not affect the total (out of 100%) of your gradebook.

Training Course 03 Course Home My Tools Edit Course

Enter Grades **Manage Grades** Schemes Settings Help

New More Actions

Bulk Edit

<input type="checkbox"/>	Grade Item	Type	Association	Max. Points	Weight
<input type="checkbox"/>	Assignments				40
<input type="checkbox"/>	Assignment 1	Numeric	-	20	33.33333333
<input type="checkbox"/>	Assignment 2	Numeric	-	30	33.33333333
<input type="checkbox"/>	Assignment 3	Numeric	-	25	33.33333333
<input type="checkbox"/>	Bonus Assignment 	Numeric	-	10	25
<input type="checkbox"/>	Presentations				10
<input type="checkbox"/>	Presentation 1	Numeric	-	40	25

Things to Remember

You can also allow for a grade item which is NOT a bonus item to have higher Maximum Points (for example, if a quiz has a bonus question within it). See the tutorial *Allowing a Grade Item to Exceed its Points Value* for more information.



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